### **TECH BOWL**



#### **OVERVIEW**

Students demonstrate their knowledge of TSA and concepts addressed in the technology content standards by completing an objective test; semifinalist teams participate in a question/response, head-to-head competition.

#### **ELIGIBILITY**

One (1) team of three (3) individuals per chapter may participate. Teams that take the test and advance to the semifinalist portion of the event must be comprised of the same three (3) members.

#### **TIME LIMITS**

#### PRELIMINARY ROUND

1. The one (1)-hour test is administered to all members of the team at the same time.

#### SEMIFINAL ROUND

1. Teams selected as semifinalists must be available as scheduled for oral competition.

#### **LEAP**

An individual or team LEAP Response is required for this event and must be submitted at event check-in

#### **ATTIRE**

TSA competition attire is required.

#### **PROCEDURE**

#### PRELIMINARY ROUND

- Participants report to the event area at the time and place stated in the conference program and submit a hard copy of the LEAP Response with no report cover.
- 2. Participants follow the specific regulations and adhere to the directions provided on-site by the event coordinator.

- 3. All team members take the exam.
- Each team is assigned a number by the event coordinator. This number establishes the initial order of participation in the oral portion of the event.
- 5. The sixteen (16) top-scoring teams qualify as semifinalists.
- 6. A list of semifinalists (in random order) will be posted.

#### **SEMIFINAL ROUND**

- Semifinalist team members and their advisor report to the oral event area holding room at the time and place stated in the conference program.
- After a short briefing, advisors leave and the teams remain in the holding room until they are called for competition.
- 3. When instructed to do so, two (2) teams enter the event area and are seated according to instructions.
- 4. Teams are paired using the semifinalist teams' bracket.
- 5. Questions are drawn from a card file resource bank.
- 6. If equipment malfunctions, a question that is being considered at that time automatically is eliminated. If equipment malfunctions three (3) times, time is called by the event coordinator to set up back-up equipment. After equipment has been set up and tested, the event continues from the point where it stopped.
- Once a team is eliminated, the team is out of the oral competition except for the round in which the third and fourth positions are determined.
- 8. The LEAP Response will be judged for semifinalists.
- 9. The top ten (10) finalist teams will be announced at the awards ceremony.

#### **REGULATIONS**

#### PRELIMINARY ROUND/WRITTEN EXAM

- A. Tests may be administered online or via a scantype answer sheet. Please review the Competition Updates page on the TSA website.
- B. Scan-type forms are furnished by the event coordinator, if applicable.
- C. Participants are responsible for bringing two (2) sharpened No.2 pencils to the test site.
- D. Student identification numbers must be entered on the scan form in the space indicated.
- E. Participants must stop work immediately when time is called.
- F. Should a participant complete the test during the time allocated, the participant will then follow check out procedures as directed by the event coordinator. Failure to do so results in disqualification of the participant.
- G. All tests must be turned in before leaving the test area
- H. The average of the test scores of all three (3) team members determines team ranking.

#### SEMIFINAL ROUND/ORAL COMPETITION

- A. Sixteen (16) teams, based upon the written test results, are selected as semifinalists.
- B. All three (3) members of a semifinalist team must be available to participate at the scheduled time for the oral competition portion of the event.
- C. If a team or member is late for participation, that team forfeits and is eliminated from competition.
- D. No transmitting or recording devices are permitted to assist in answering a question in the event area.
- E. No prompting is permitted.
- F. Teams are asked twelve (12) questions, one of which is a bonus question.
  - The questions will be selected by the coordinator and manager of the event.
  - 2. The last question of every round is the bonus question.
  - 3. Questions, to include the bonus question, may not be discussed by teams.

- 4. If a team answers the bonus question correctly, the team is are given an additional question to answer. The team may discuss this question.
- If the bonus question is not answered correctly, participants are not given an additional question.
- 6. The team member who "buzzes in" to answer a question has five (5) seconds to answer the question without discussion.
- After a question is read, competing teams have ten (10) seconds to answer. If neither team can answer the question, the challenge continues and the next numbered question is read.
- If a team member buzzes in before a question is finished being read, the reader ceases reading and the team member must give the exact answer as printed on the answer card.
- 9. If the answer is incorrect, the reader will read the entire question for the opposing team.
- 10. A team's score is derived from the total number of correct answers to the questions asked.
  - a. Twelve (12) questions are asked per round; no questions are repeated in another round.
  - A correct answer will give the team ten (10) points, and an incorrect answer will result in a loss of five (5) points.
  - c. In case of a tie, three (3) additional questions and bonus questions are asked. d. If a tie exists after the first tiebreaker round, then three (3) additional questions and bonus questions are asked.
  - d. This procedure continues until the tie is broken.
  - e. Bonus questions are worth fifteen (15) points.
- G. Teams that leave the holding room before being called for competition are eliminated.
- H. Teams may visit with other teams in the holding room.
- I. No advisors or visitors may enter the holding room.
- J. Team members may not enter the oral event area as spectators until after their team has been entirely eliminated from competition.



#### K. The LEAP Response:

- Teams document the leadership skills the team has developed and demonstrated while working on this event and on a non-competitive event leadership experience.
- 2. Find the specific LEAP Response regulations in the LEAP Program section of this guide and on the TSA website.

#### **EVALUATION**

#### PRELIMINARY ROUND

1. Each team's average written test score is used to determine the sixteen (16) semifinalist teams.

#### **SEMIFINAL ROUND**

 Semifinalists will be evaluated on their performance during the oral competition, and the content and quality of the LEAP Response

Refer to the official rating form for more information.

#### STEM INTEGRATION

This event has connections to the STEM areas of Science, Technology, Engineering, and Mathematics.

#### **CAREERS RELATED TO THIS EVENT**

This competition has connections to one (1) or more of the careers below:

- Computer technician
- Construction analyst
- Engineer
- Entrepreneur
- · Technology education instructor



## **TECH BOWL**

# 2020 & 2021 OFFICIAL RATING FORM MIDDLE SCHOOL

Competition Rou	nd ID#				.   —					
Team #		(A) Tear	m #	(B	) (	☐ Completed LEAF☐ ENTRY NOT EVA		is present		
Scorekeeper's Si	gnature _									
TEST (50 points	5)								Team A Average	Team B Average
			(3) team members (for olumn space to the rig		B) in the bo	xes below and then c	alculate the	team	Teal	Tea Avel
Team member 1	(A)	(B)	Team member 2	(A)	(B)	Team member 3	(A)	(B)		
						TEST SUE	BTOTAL (5	0 points)		
,	anager of th	e event. Re	e total possible poin ecord the deduction			,	y the judge	,		
					F	PRELIMINARY SUE	STOTAL (5	0 points)		

#### **SEMIFINAL LEAP RESPONSE (14 points)**

Judges: Using minimal (1-4 points), adequate (5-8 points), or exemplary (9-10 points) performance levels as a guideline, record the scores earned for the event criteria in the column spaces to the right. The X1 or X2 notation in the criteria column is a multiplier factor for determining the points earned. (Example: an "adequate" score of 7 for an X1 criterion = 7 points; an "adequate" score of 7 for an X2 criterion = 14 points.) A score of zero (0) is acceptable if the minimal performance for any criterion is not met.

CRITERIA	Minimal performance	Adequate performance	Exemplary performance		
CRITERIA	1-4 points	5-8 points	9-10 points		
LEAP Response (10% of the total event points)	The team's efforts are not clearly communicated, lack detail, and are unconvincing; few, if any, attempts are made to identify and incorporate the SLC Practices.	The team's efforts are adequately communicated, include some detail, are clear, and are generally convincing; identification and incorporation of the SLC Practices are satisfactory.	The team's efforts are clearly communicated, fully-detailed, and convincing; identification and incorporation of the SLC Practices are excellent.		

**SEMIFINAL LEAP RESPONSE SUBTOTAL (14 points)** 

Go/No Go Specifications

box, the entry is not to be judged.

EVALUATED.

• Before judging the entry, ensure that the items below are

present; indicate presence with a check mark in the box.

• If an item is missing, leave the box next to the item blank

and place a check mark in the box labeled ENTRY NOT

• If a check mark is placed in the ENTRY NOT EVALUATED





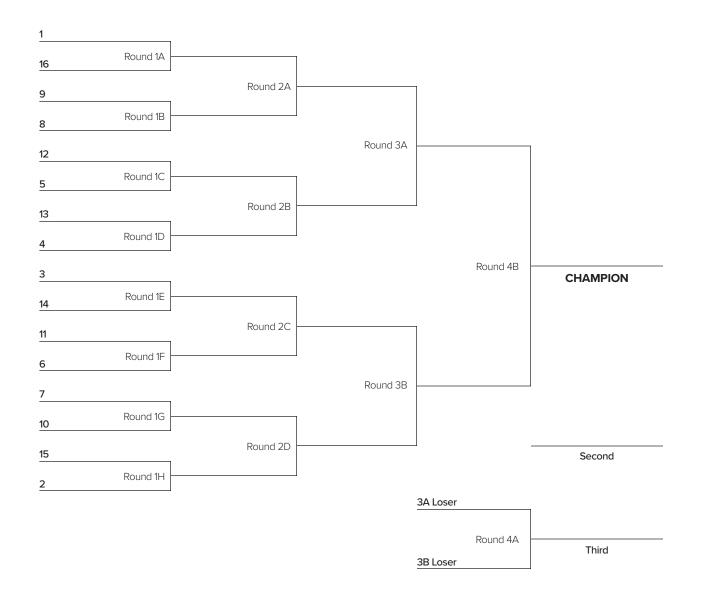
	. COMPETITION					Team A Running Score	Team B Running Score
	peside the team that gives the correct response to the question ecord the scores for each response in the column to the right.	and an O beside the t	eam that	gives an		Tea Run Sc	Run
Question #	Points						
1.	+10 for correct, -5 for incorrect response						
2.	+10 for correct, -5 for incorrect response			] ,			
3.	+10 for correct, -5 for incorrect response						
4.	+10 for correct, -5 for incorrect response						
5.	+10 for correct, -5 for incorrect response						
6.	+10 for correct, -5 for incorrect response						
7.	+10 for correct, -5 for incorrect response						
8.	+10 for correct, -5 for incorrect response						
9.	+10 for correct, -5 for incorrect response						
10.	+10 for correct, -5 for incorrect response						
11.	+10 for correct, -5 for incorrect response						
Bonus question	+15 for correct, -5 for incorrect response		# 4	# #			
Additional question	+5 points for answering correctly		Team	Team			
ie Breaker Ques	tions						
	+10 for correct, -5 for incorrect response						
1.				- L			
1. 2.	+10 for correct -5 for incorrect response	#		*			
2.	+10 for correct -5 for incorrect response	Feam #		Feam #			
·	+10 for correct, -5 for incorrect response +10 for correct, -5 for incorrect response	# Les Breaker Qu	ESTION	Team	OTAL .		
2.	· ·	Team	ESTION	Team	DTAL		
2. 3. Rules violations (a de oordinator, and man	· ·	TIE BREAKER QU		IS SUBTO	DTAL		
2. 3. Rules violations (a de oordinator, and man	+10 for correct, -5 for incorrect response  duction of 20% of the total possible points for the above secuager of the event. Record the deduction in the space to the	TIE BREAKER QU		IS SUBTO	DTAL		

To arrive at the TOTAL score, add any subtotals and subtract rules violation points, as necessary. TOTAL (154 points)

#### **TECH BOWL**

Comments:						
I certify these results to be true and accurate to the best of my knowledge.						
JUDGE						
Printed name:	Signature:					





Note to evaluators: This is a single elimination format (semifinalist teams ONLY).					
Team 1	Team 9				
Team 2	Team 10				
Team 3	Team 11				
Team 4	Team 12				
Team 5	Team 13				
Team 6	Team 14				
Team 7	Team 15				
Team 8	Team 16				

## TECH BOWL EVENT COORDINATOR INSTRUCTIONS

#### **PERSONNEL**

- A. Event coordinator
- B. Timer for written exam, one (1)
- C. Proctors for written exam, four (4)
- D. Timekeeper for oral competition, one (1)
- E. Scorekeeper for oral competition, one (1)
- F. Moderator for oral competition, one (1)
- G. Judges, for semifinal LEAP Response evaluation, two (2)
- H. Assistants for oral competition, two (2)

#### **MATERIALS**

- A. Coordinator's packet, containing:
  - Event guidelines, one (1) copy for the coordinator and each judge
  - 2. TSA Event Coordinator Report
  - 3. List of event judges/assistants
  - 4. Copies of the written test (coded A or B), one (1) for each participant (these tests must be returned immediately following the event)
  - 5. Results envelope with coordinator forms

#### B. Test

- 1. Stopwatch for timekeeper
- 2. Tables and chairs or tablet armchairs to accommodate all participants
- 3. Scan machine and forms
- 4. Coordinators are responsible for creating the test to be administered at the national conference; copies will be provided by the national TSA office.
- C. Oral competition
  - 1. Table and chairs for the event judges
  - 2. Two (2) tables and six (6) chairs for the event team, facing the moderator and audience
  - 3. Tech Bowl bracket
  - 4. List of chapters for the event
  - 5. Buzzer system and controls

- A printed sign (to be placed outside the oral competition room) stating that no filming, taking of photos, or use of any electronic recording devices will be allowed in the competition room
- 7. Stopwatch for timekeeper
- 8. 5" x 8" question cards selected from the technology bowl test bank, with questions and the acceptable answer(s) clearly typed

#### **RESPONSIBILITIES**

#### AT THE CONFERENCE

- 1. Attend the mandatory coordinator's meeting at the designated time and location.
- 2. Report to the CRC room and obtain the coordinator's packet.
- 3. Review the event guidelines and check to see that enough personnel have been scheduled.
- Inspect the area(s) in which the event is to be held for appropriate set-up, including room size, chairs, tables, outlets, etc. Notify the event manager of any potential problems.
- 5. At least one (1) hour before the event is scheduled to begin, meet with judges/assistants to review time limits, procedures, and regulations. If questions arise that cannot be answered, speak to the event manager before the event begins.

#### PRELIMINARY ROUND

- Begin the event at the scheduled time by closing the doors and checking the entry list.
- 2. All participants and event judges should be in the room at this time.
- Late participants and/or entries are considered on a case-by-case basis and only when lateness is caused by events beyond the participant's control.
- 4. In order to compete, participants must be on the entry list or must have approval of the CRC.



- 5. Distribute the scan forms to the participants, if applicable.
  - Direct participants to fill in their student identification number and test code letter in the appropriate spaces.
  - b. Provide an opportunity for any questions about the scan form.
- 5. Distribute the written test with the help of the proctors (tests are coded A or B).
  - Participants seated next to each other should not have the same coded test; tests should be alternating (e.g. A, B, A, B).
  - Instruct the participants to keep the tests face down until they are directed to turn them over and begin.
- Acting as the timer and with proctors positioned around the event room, direct the participants to turn their test over, place their code number and the code letter found on the test on their scan form, and begin.
- 7. Exactly one (1) hour from the time that the participants begin the test, call time.
  - a. Direct students to check out with a test proctor once they are finished with their test.
  - b. Proctors collect all tests and students immediately leave the testing room.
  - If a line forms students must remain completely silent. Any talking will result in a zero score for their test.
- 4. Decisions about rules violations must be discussed and verified with the judges, event coordinator, and the CRC manager to determine either:
  - To deduct twenty percent (20%) of the total possible points in this round
  - · To disqualify the entry

The event coordinator, judges and CRC manager must all initial either of the violations on the rating form.

- 5. Determine the sixteen (16) semifinalist teams based on team members' averaged score on the written test.
- 6. Prepare a list of the sixteen (16) semifinalist teams and submit it to the CRC for posting.

#### SEMIFINAL ROUND/ORAL COMPETITION

- 1. Run the oral component of the event as described in the Procedure section.
- 2. A panel of judges will review the LEAP resposes to determine the semifinalist seeding.
- Discuss rule violations (e.g. 20% deduction, disqualification) and have all relevant parties initial the rating form.
- 4. Judges determine the ten (10) finalists and break any ties that affect the top three (3) placements.
- 5. Submit the finalist results and all related forms in the results envelope to the CRC room.